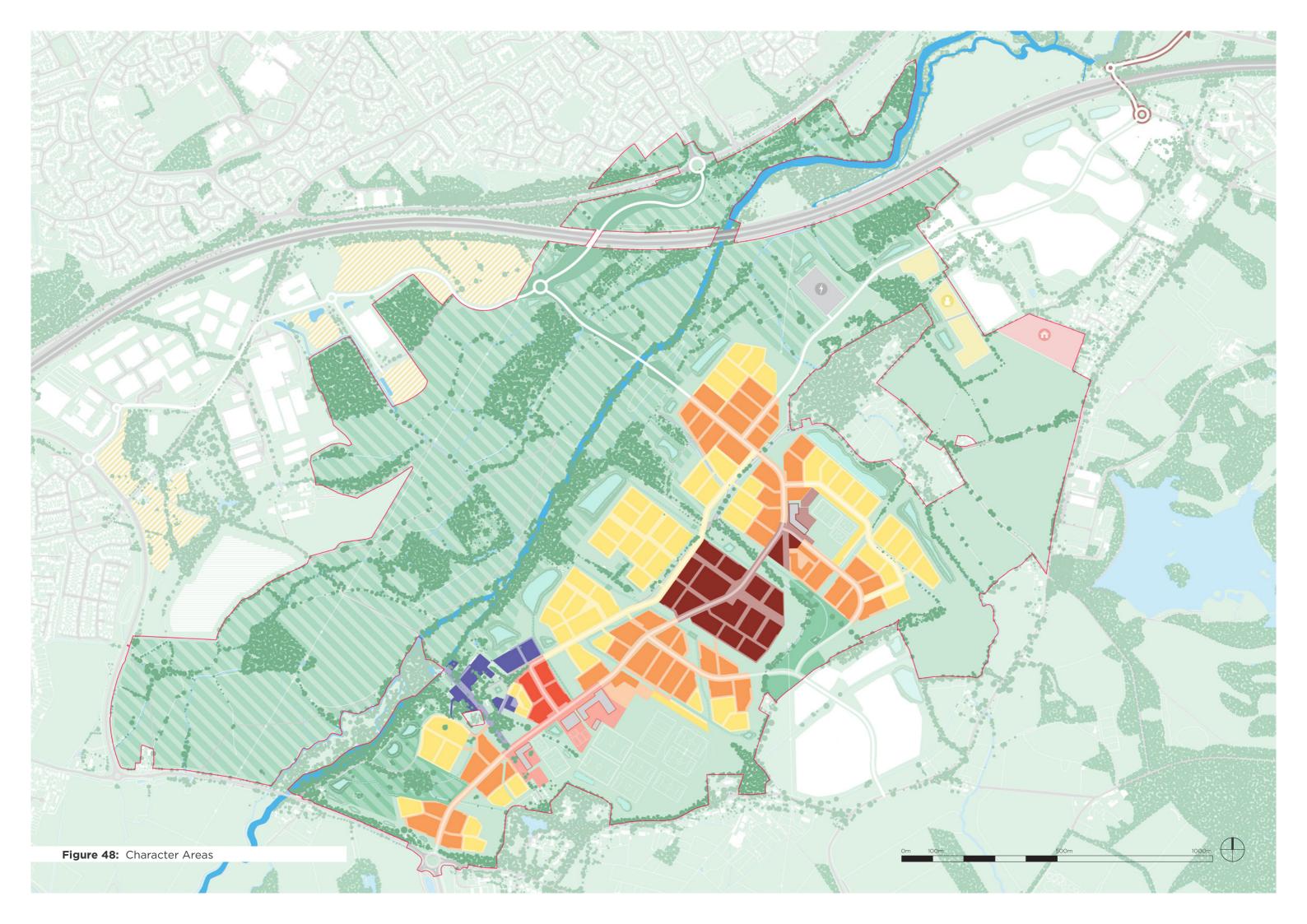


1

CHARACTER AREAS



CHARACTER AREAS

Introduction

Application boundary

District Centre character area

Local Centre character area

Community Hub character area

Spine Road character area

Residential Neighbourhood character area

Self-build plots

Gypsy and Traveller pitches

Electrical substation

EcoValley

TVSP - Future employment parcels

The illustrative masterplan for this phase of the LGV has been developed through an indepth understanding of the site, along with the vision and design principles described earlier in this document. It illustrates how the site could be developed in the context of the Parameter Plans and has been informed by the guiding principles set out in the WBC Local Plan Update. The aim is to create an attractive and sustainable new garden community including a range of amenities and open spaces. It should be noted that this masterplan is for illustrative purposes only and shows just one way in which it could be delivered.

While some overarching aspects of the key character areas are explained in more detail on subsequent pages, in summary, the masterplan will deliver:

- Commercial space for a range of small, medium and large sized businesses within a District Centre, Local Centre and a Community Hub;
- Up to 2800 new homes across a variety of types, tenures, and sizes to meet all needs;

- A strong blue-green infrastructure framework made up of a connected network of green and blue elements to complement the existing landscape and ecological character of the place, providing space for sport, play, recreation, walking and cycling;
- A range of amenity and community facilities to make the place vibrant, including shopping and leisure;
- A co-working hub located within the District Centre;
- Mobility hubs at strategic locations to reduce the reliance on cars and encourage sustainable travel.

The Local Plan recommends efficient use of the land with points of higher density around the most accessible locations within the site. As a consequence, density, height and grain have been increased to create two distinct centres of activity.

Built form has been designed to provide a gradual transition in scale from the two local centres to the outer edges and parts of the masterplan. In particular, 2-3 storey massing towards the northern and north-western edges of the site has been designed as a response to the Country Park/ EcoValley edge.

The green fingers that run through the masterplan create ecological chains and edge landscape buffers have been used as design elements to contribute positively to transitions from the built up environments to the natural green surroundings.

The actual design, detailed character and details for landscape, building and infrastructure will be set out in subsequent Reserved Matters applications as and when each phase of the LGV are brought forward for delivery.

District Centre

The District Centre is the heart of the community - the mixed use centre will offer a wide range of local amenities for residents of the LGV. This main centre is supported by a smaller Local Centre, further south of this location and along the Spine Road.

Key Characteristics:

- Medium density mixed use setting with buildings up to five storeys in height, supported by non residential uses at ground floor to animate key public spaces and realm
- A range of local amenities retail, community, workspaces and restaurants / cafés
- High quality public realm and a central linear landscaped space connecting the Spine Road to Central Park
- Mature local species for trees
- Public art in key locations
- Outdoor recreational activities for various age groups
- A variety of building typologies, including apartment blocks / mixed uses centred around squares and public routes to define an urban setting

District Centre Specifications

Density 50 - 75dph

Building Heights max 18m

Land Use Residential

Retail

Food Retail Work Space

Community Centre Leisure Centre

Movements Primary Street

Secondary Street Recreational routes Segregated cycleway

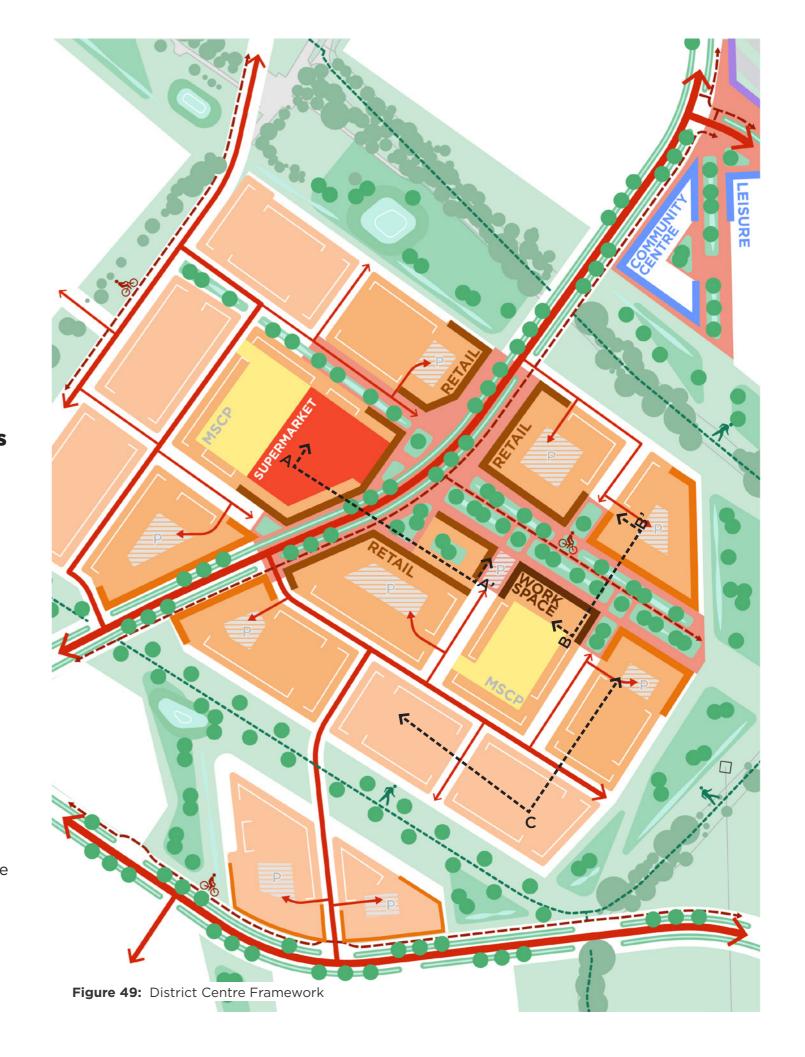
Parking 2x Multi Storey car parks

1x Podium car park

1x Community and Leisure

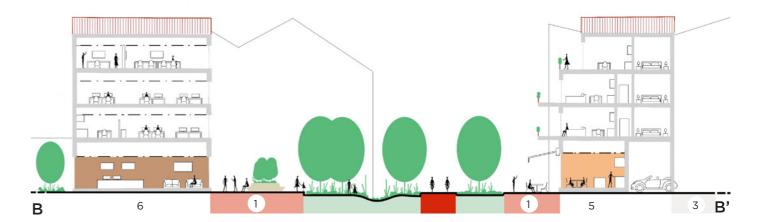
car park

On plot parking On street parking Courtyard parking











- 1. Public Realm
- 2. Multi-Storey Car Park with residential podium
- 3. Parking courtyard
- 4. Supermarket with residential podium
- 5. Retail frontage
- 6. Co-working hub
- 7. Primary Street infrastructure
- 8. Segregated Cycleway
- 9. Incidental Open Space
- 10. Green finger



Local Centre

The Local Centre is smaller in scale and will support the main centre - the mixed use centre will offer some local amenities and an education area and sport hub for residents of the LGV. Located along the Spine Road, the public realm will be carefully designed to create opportunities for easier pedestrian/ cyclist flows and spill out space along the active frontages of the ground floor.

Key Characteristics:

- Medium density mixed use setting with buildings up to four storeys in height, supported by non residential uses at ground floor to animate public spaces along the Spine Road
- A range of local amenities retail, health (subject to NHS/CCG discussions) and education facilities including a primary school and a secondary school, a sports hub and restaurants / cafes
- High quality public realm and landscaped spaces along Spine Road
- Mature local species for trees
- Public art in key locations
- A variety of building typologies, including apartment blocks / mixed uses centred around Spine Road to define an urban setting

Local Centre Specifications

Density 40 - 70dph

Building Residential
Heights max 12m
Mixed Use

max 18m

Land Use Residential

Retail

Food Retail

Community facilities Primary School Secondary School

Sport Hub

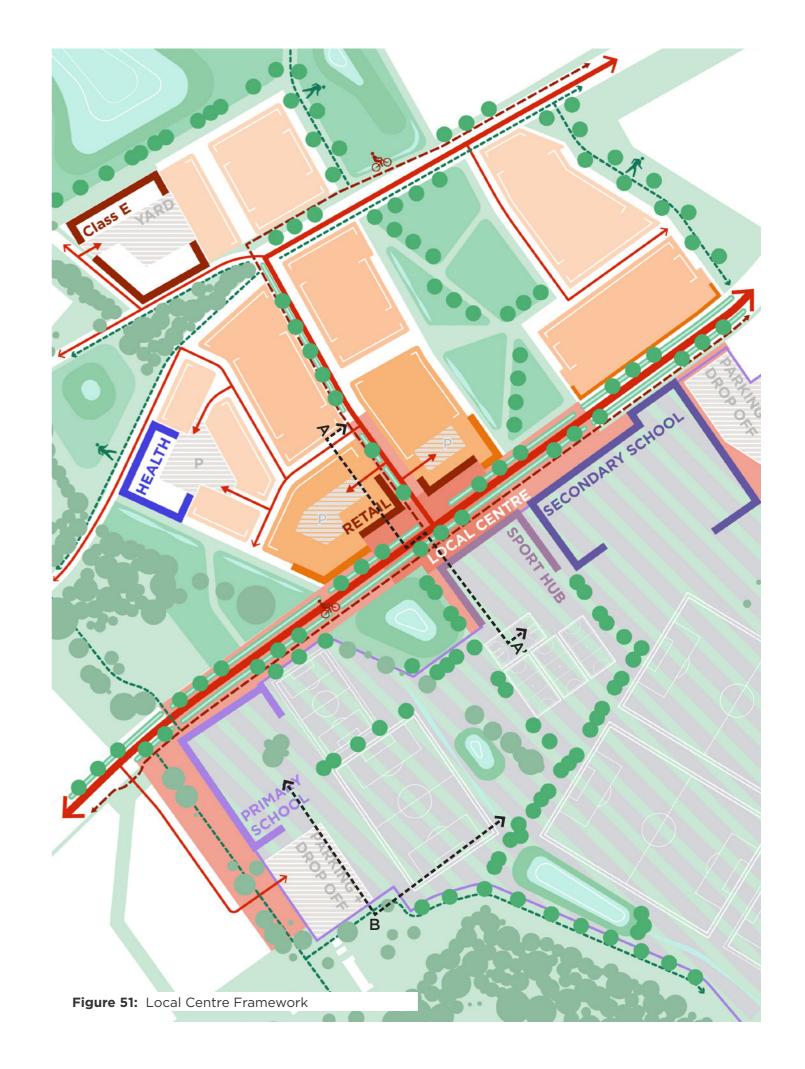
Movements Primary Street

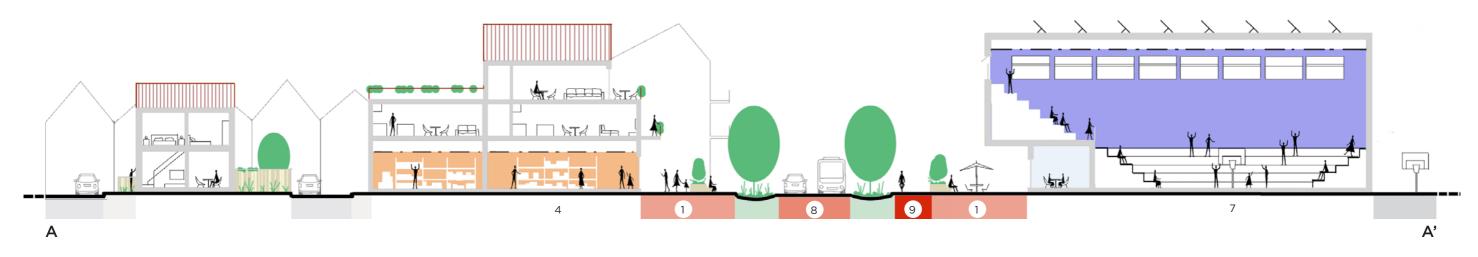
Key secondary Street Recreational routes Segregated cycleway

Parking 2x School car parks with

Drop Off

2x Retail Car parks On plot parking On street parking Courtyard parking













- 1. Public Realm
- 2. Parking
- 3. Retail frontage
- 4. Mini Market
- 5. Primary School
- 6. Secondary School
- 7. Sport Hub
- 8. Primary Street Infrastructure
- 9. Segregated Cycleway
- 10. Key Secondary Road
- 11. SuDS Basin

Community Hub

The Community Hub is closely linked with the Local Centre. It also serves as a gateway to the EcoValley. The Hamlets area forms part of the hub, it has a unique setting with historic ruins and listed buildings. The historic ruins will be retained and the listed buildings, restored and enhanced to provide housing and community amenities for the local neighbourhoods. Homes will be designed as 'farm style' structures reflecting local vernacular and materials.

Key Characteristics:

- · Low density residential area
- Preservation of the Old St Bartholomew's Church, retrofit of Arborfield Hall Farmhouse, and conversion of the Old Church Cottage
- Traditional houses and 'Farm style' Courtyards that deal with listed buildings and natural features
- Home frontages overlooking roads, internal parking courts and shared green spaces
- Car barns in key locations
- Community facilities/clubs, food growing areas and Class E uses (light Industry/workshop/workspace) integrated into hub

Community Hub Specifications

Density 30 - 40dph

Building Residential **Heights** max 12m

Non Residential

max 12m

Land Use Residential

Community facilities

Retail

Food and Drink Allotments

Class E: Light Industry/ Workshop/Workspace

Movements Minor roads

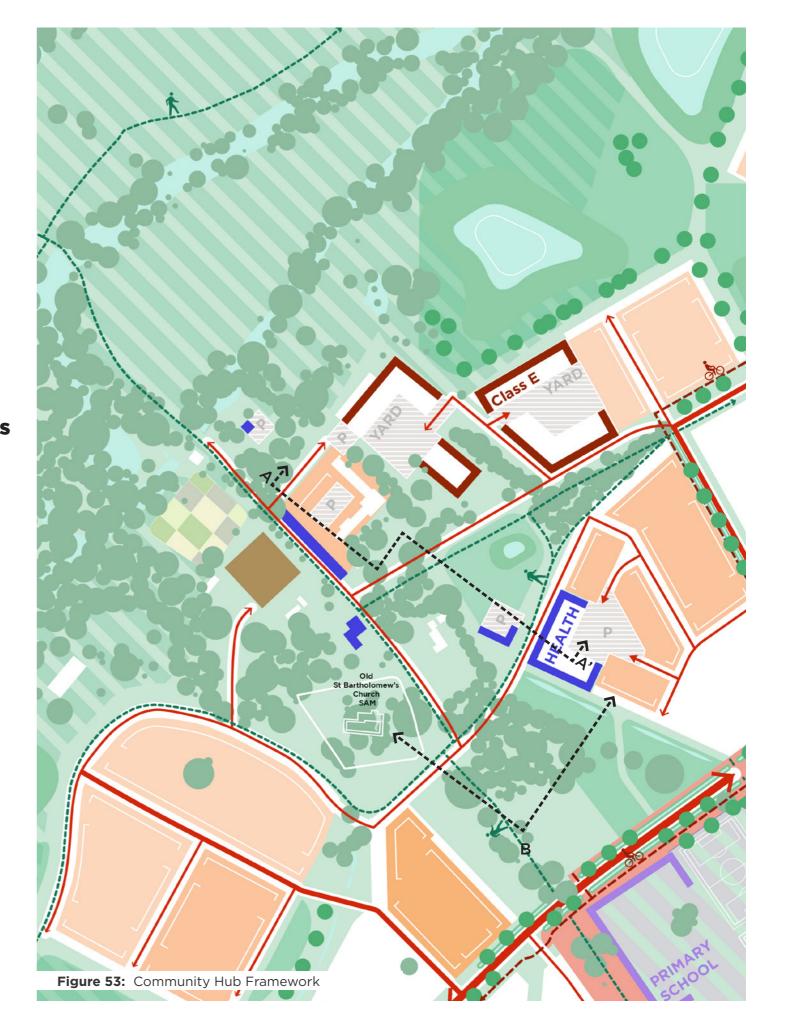
Recreational routes

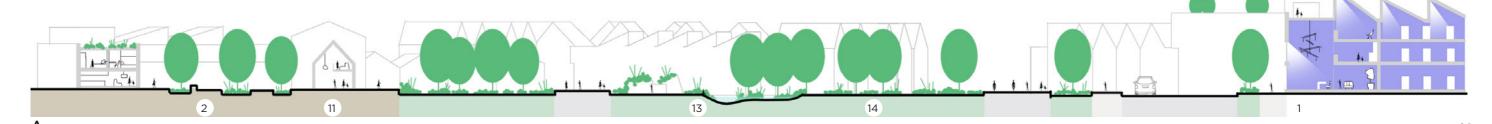
Parking Community facilities car

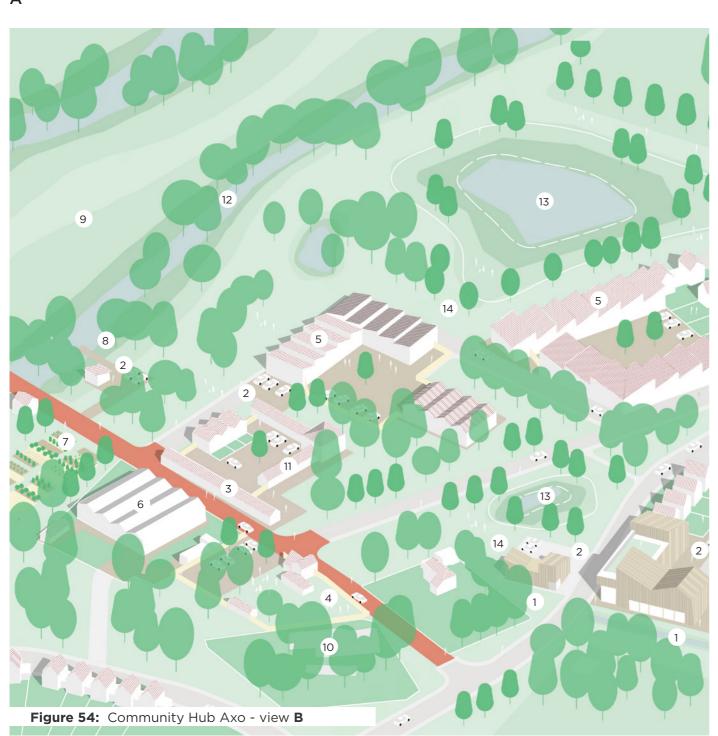
parks

Service yards for class ${\sf E}$

On plot parking On street parking Courtyard parking







- Health & Wellbeing Facilities (subject to NHS/CCG discussions)
- 2. Parking
- 3. Retail /independents
- 4. Food & Drink
- 5. Light Industry/Workshop/Workspace
- 6. Cocoa Quarantine Centre
- 7. Allotments
- 8. Angling Club
- 9. EcoValley
- 10. Scheduled Ancient Monument
- 11. Listed building
- 12. River Loddon
- 13. SuDS basin
- 14. Strategic Open Space







Spine Road (phase 1)

The Spine Road is the primary movement infrastructure route through the LGV. It is the main avenue that connects the various neighbourhoods and also offers a continuous dedicated bus route in and out of LGV. The character of this route is defined as a multi modal route, allowing access for pedestrians, cyclists, buses and cars. Higher densities and heights are focused along its length to give it a distinct setting within the wider layout.

Spine Road (phase 1) Specifications

Density 40 - 60dph

Building Heights

Residential max 12m

Land Use Residential

Key Characteristics:

- Medium density 3-4 storey development with 5 storeys at strategic locations
- A range of building typologies with a carefully considered palette of materials along the Spine Road
- High quality public realm and landscaped spaces
- Retain and plant more mature local species for trees - create a green boulevard
- Public art, play and SuDs/ raingardens/ meadow planting integrated into streetscape
- Dedicated cycle lanes along either edge or to one edge along varying sections of the route
- Bus route running along the Spine Road

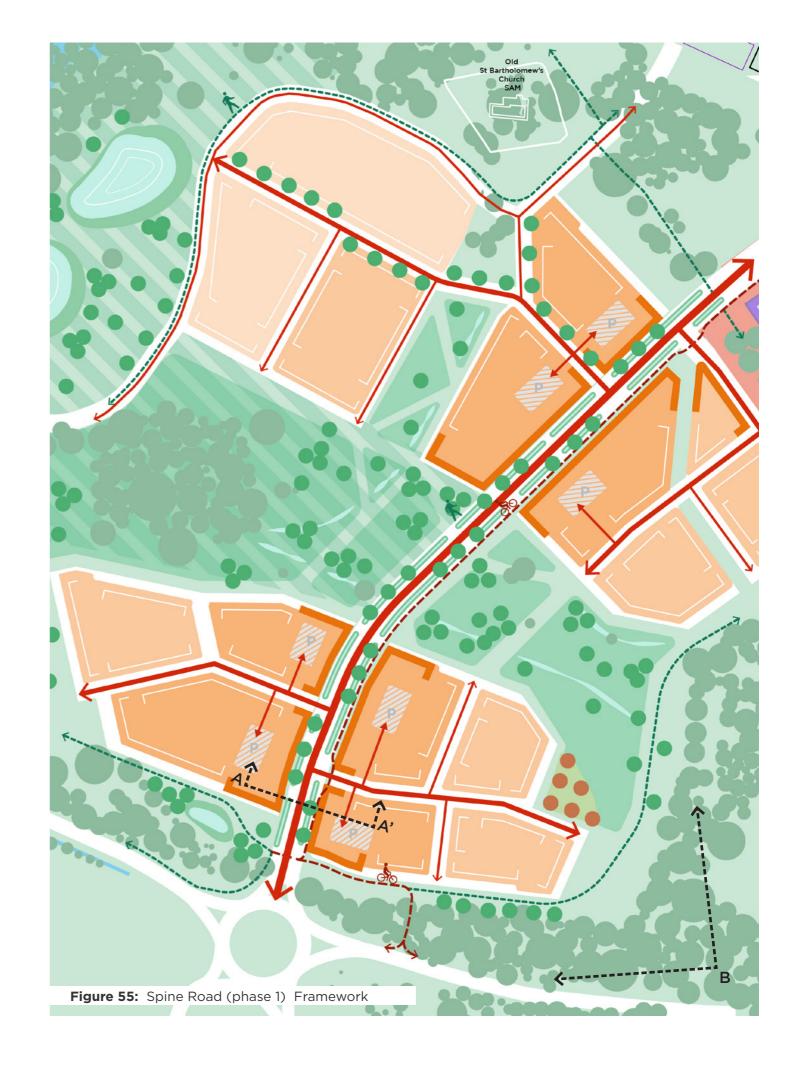
Movements Primary Street

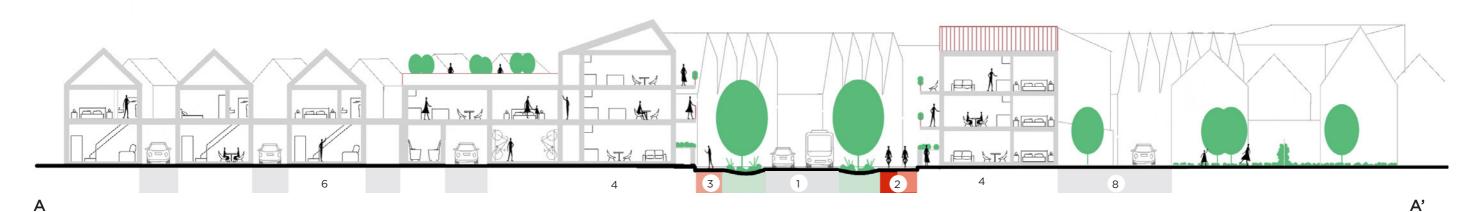
Minor Street Recreational routes

Segregated cycleway

Parking On plot parking

On street parking Courtyard parking













- 1. Primary Street Infrastructure
- 2. Segregated Cycleway + Footway
- 3. Shared Footway & Cycleway
- 4. Flats
- 5. Terraced Houses
- 6. Semi-detached Houses
- 7. SuDS Basin
- 8. Semi Private courtyards
- 9. Park and garden
- 10. Arborfield Cut
- 11. Reading Road roundabout

Residential Neighbourhood

Residential neighbourhoods are accessible from the Spine Road via pedestrian-cyclist connections and a network of Green-Blue corridors. At strategic locations, higher density maximises the value of open spaces and improves legibility. Where neighbourhoods interface with the EcoValley boundary, densities and heights will be lower, allowing for a transition area of lower density housing.

Key Characteristics:

- Variety of housing typologies for young families, single occupants and elderly
- A mixed range of tenures
- High quality public realm and shared communal spaces, supporting play and food growing
- Integrated cycle storage in homes, communal spaces and courtyards
- Green leafy streets integrated with play, SuDS, lighting and street furniture
- Natural play, seating and meandering pathways along the green edge
- Structured tree planted edges to create transition areas between the country park and housing edge
- Narrower village-like lanes to allow access to homes, with rich ecological edge of local planting

Residential Neighbourhood Specifications

Density 30 - 60dph

Building Residential **Heights** max 12m

Land Use Residential

Movements Primary Street

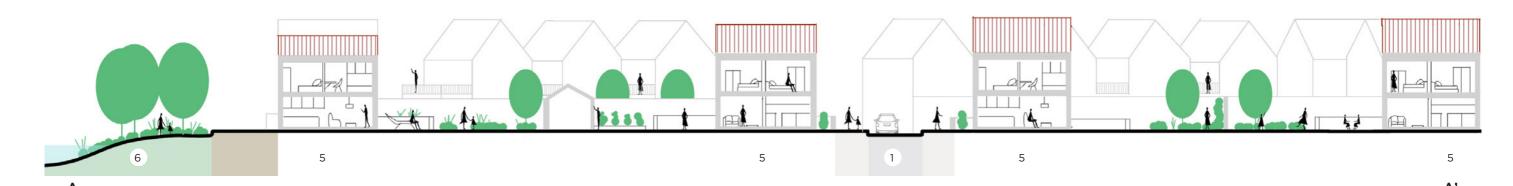
Secondary Street Minor Street

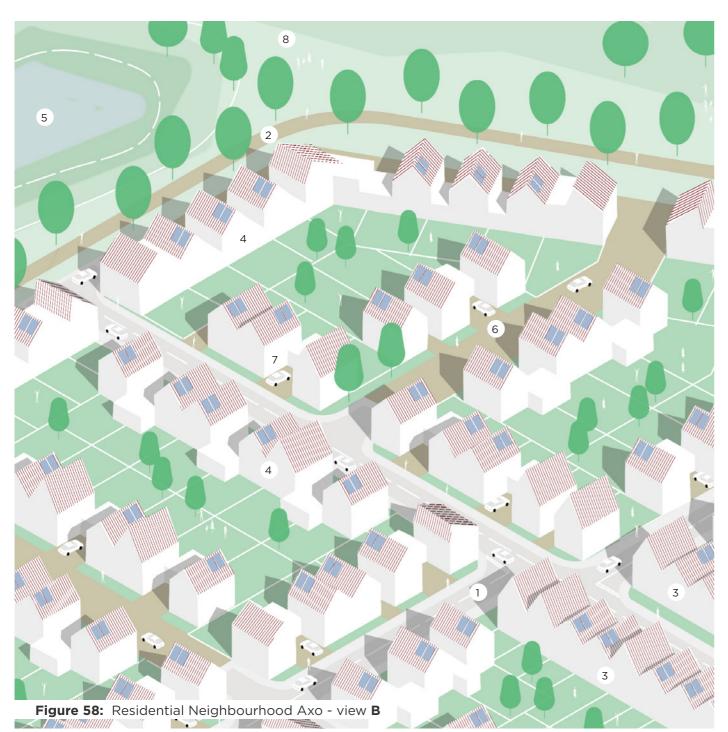
Recreational routes Segregated cycleway

Parking On plot parking

On street parking Courtyard parking













- 1. Secondary Street
- 2. Active Travel Route
- 3. Terraced Houses
- 4. Semi-detached Houses
- 5. SuDS Basin
- 6. Shared surface Street
- 7. On Plot Parking
- 8. EcoValley

