

PLANNING REF : 250412  
PROPERTY ADDRESS : 4  
: Sevenoaks Drive, Spencers Wood  
: RG7 1AZ  
SUBMITTED BY : Mrs Emma Edwards  
DATE SUBMITTED : 15/04/2025

COMMENTS:

I strongly object to this development on the following grounds:

1. The transport infrastructure is completely inadequate to support any new houses in the area, and with it the increase in traffic volume. This will add to the already intense pressure on surrounding roads especially the Basingstoke Road. This road is already clogged with traffic heading towards the A33/M4 at peak times especially in the morning.

Standing traffic contributes massively to pollution around that area at certain times of the day, usually when children are walking to school or waiting for a bus - which has been shown to contribute to health problems as well as further damaging the environment.

2. Local drainage systems have not received necessary investment to support the existing over-development. Further house building will contribute to more flooding and release of sewage.

3. Local amenities - GPs, dentists and local schools - are already stretched to breaking point for existing local residents without additional pressure being added by such a large development. There has also been a significant increase in antisocial behaviour since the increase of housing in the area resulting in a recent dispersal order being implemented by TVP. This comes as no surprise really as the community feel of the area has been lost due to overdevelopment. Furthermore there has been no investment whatsoever in any type of provisions for teenagers in the area which would help with keeping them from wandering the streets.

4. This development will destroy more of the local environment which supports a diversity of wildlife

5. The proposed development lies within the DEPZ. It does not make sense to build even more houses within this area. If ever an evacuation was necessary the road infrastructure and the emergency services would not be able to cope putting people's lives at risk